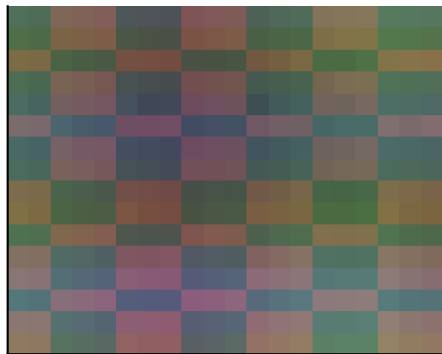


One recorded scene/seed; preview clipping is excluded from reported error metrics

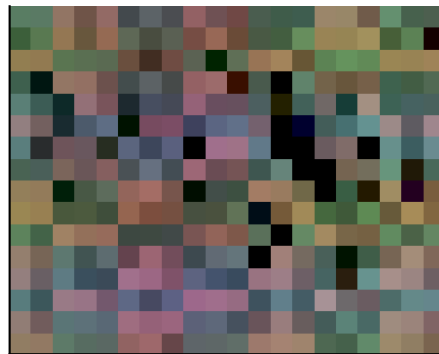
Exact finite-light



Raw importance



Screen memory

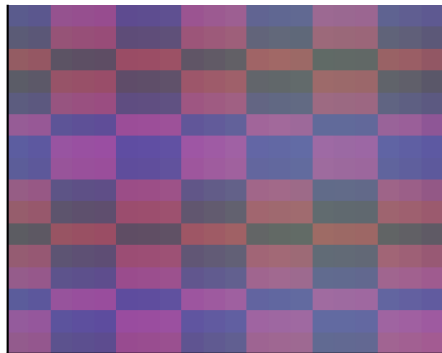


World memory

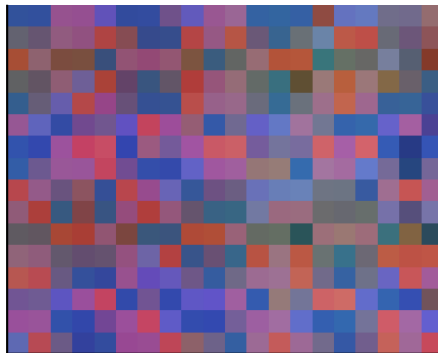


Revisit

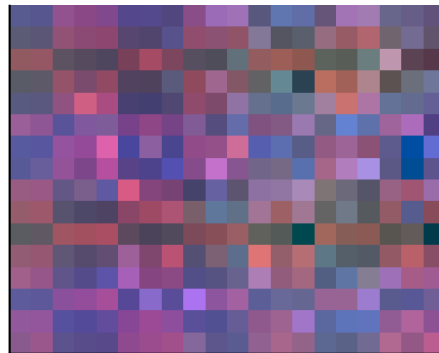
Exact finite-light



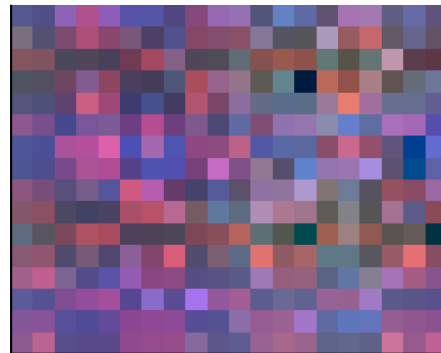
Raw importance



Screen memory



World memory



First change frame